

## Sound Tracks Game: *Soundtracks, Alphabet Soundtracks, Animal Soundtracks, & Nursery Rhyme Soundtracks*



### Student Objective:

Students listen to sound bytes and cover them as they are heard. Students can work independently, cooperatively, or competitively.

### Materials and Resources:

- Cassette Player
- [Animal Soundtracks Game](#)
- [Alphabet Soundtracks Game](#)
- [Nursery Rhyme Soundtracks Game](#)
- [Soundtracks Game](#)

### When and How to Introduce the Task:

This can be introduced during your 5 Senses unit. We do our 5 Senses unit at the end of the school year, but the children would be able to complete the activity as soon as they are able to operate the cassette player.

To introduce Sound Tracks Games to the children, I model . . .

- how to select a sound tracks game to play
- how to set the game up (divvy up boards, divvy up playing chips)
- how to insert the cassette tape
- how to put on the headphones
- how to sit with the game boards and pieces and headphones
- how to push play
- how to play the game (listen for sounds and find sounds)
- how to put the game away properly

## Differentiating the Task:

- have students write a list of the sounds heard
- have students write a short story for one of the sounds heard
- have students write a sentence for each sound heard

## Storage Solutions:

- I store the game boxes in one of our green "laundry" baskets.
- The sign on the outside of the laundry basket helps students identify which Literacy Corner the basket's contents belongs to.